Baraka

Special Moves
Blade Charge – ↓→Y
Blade Spin – ↓←A
Chop Chop – ←←X
Spark – ↓←Y
Slices – ↓→X

Finishing Moves
Up The Middle – ←→↓→X *Sweep distance*
Take A Spin – →→↓↓A *Sweep distance*
Stage Fatality – ↓↓↓↓A
Babality – →←→B *Jump distance*

Cyber Sub-Zero

Special Moves
Ice Bomb (Close) – ←←A
Ice Bomb (Medium) – →→A
Ice Bomb (Far) – ←←→A
Ice Ball – ↓→X
Slide – ←→B
Ice Parry – ↓←Y
Teleport – ↓←X
Divekick (Close) – ↓A
Divekick (Far) – ↓B

Finishing Moves
Kold Fusion – ↓←↓→Y *Jump distance*
Brain Freeze – ↓↓←↓X *Jump distance*
Stage Fatality – ↓↓↓RT
Babality – ↓←→RT *Jump distance*

Cyrax

Special Moves
Bomb (Close) – ←←B
Bomb (Medium) – →→B
Bomb (Far) – ←←→B
Net – ←←A
Teleport – ↓←X (Can be done in air)
Reverse Kick – ↓→A
Buzzsaw – ←→Y
Anti-Air – ↓→X
Ragdoll – ↓→ARB (Press RB immediately)

Finishing Moves
Buzz Kill – →↓→←Y *Touching distance*
Nothing But Net – ←↓←→X *Jump distance*
Stage Fatality – ↓↑RT
Babality – ↓→←Y *Jump distance*

Ermac

Special Moves
Force Ball – ↓←Y
Airblast – ↓←Y (While in air)
Force Port – ↓←B (Can be done in air)
Force Lift – ↓←X
Butt Slam – ↓↓↑
Force Push – ←→X

Finishing Moves
Mind Over Splatter – ↓↑↓↓RT *Jump distance*
Pest Control – →←→↓B *Jump distance*
Stage Fatality – ↓↑↓↓A
Babality – ↓↓←↓Y *Jump distance*

Jade

Special Moves
Boomerang – ↓→X
Boomerang Up – ↓←X
Boomerang Down – ↓→A
Shadow Kick – ↓→B
Shadow Flash – ←→A
Staff Overhead – ↓←Y
Staff Grab – ↓→Y

Finishing Moves
Head-a-Rang – ↑↑↓→X *Far distance*
Half Mast – ←↓←↓B *Sweep distance*
Stage Fatality – ←→↓RT
Babality – ↓↓→↓B *Jump distance*

Jax

Special Moves
Energy Wave – ↓←Y
Dash Punch – ↓→Y
Ground Pound (Close) – ↓←A
Ground Pound (Medium) – ↓→A
Ground Pound (Far) – ↓←→A
Gotcha Grab – ↓→X
Air Gotcha Grab – ↓←X
Overhead Smash – ↓↑B
Back Breaker – RB (While in air)

Finishing Moves
Smash and Grab – ←→→←Y *Touching*
Three Points – →→←↓A *Sweep distance*
Stage Fatality – ↓→↓X
Babality – ↓↓↓A *Jump distance*

Johnny Cage

Special Moves
Low Forceball – ↓→Y
High Forceball – ↓←Y
Flipkick – ↓←A
Shadow Kick – ←→B
Nut Punch – ←↓X

Finishing Moves
Heads Up! – →→←↓A *Touching distance*
And The Winner Is – ↓→↓→B *Sweep*
Stage Fatality – ↓←→RT
Babality – →←→B *Jump distance*

Kabal

Special Moves
Gas Blast – ←←X (Can be done in air)
Buzzsaw – ←←A
Nomad Dash – ←→B (Can be canceled by pressing ←+RT)
Tornado Slam – ↓←Y

Finishing Moves
Hook Up – ←→←→X *Sweep distance*
I Takes Guts – ↓↓←→RT *Sweep distance*
Stage Fatality – ↓↓B
Babality – →↓←A *Jump distance*

Kano

Special Moves
Ball – →↓←→
Down Ball – →↓←→ (While in air)
Up Ball – ↓→Y
Choke – ↓→X
Air Throw – RB (While in air)
Knife Throw – ↓←Y

Finishing Moves
Heartbreak – ←↓←→X *Sweep distance*
Eat Your Heart Out – ↓↓→←B *Sweep*
Stage Fatality – ↑↑←B
Babality – →↓↓A *Jump distance*

Kitana

Special Moves
Fan Toss – ↓→X (Can be done in air)
Square Boost – ↓←X (Can be done in air)
Upraise – ←←Y
Cutting Fan – ↓→Y
Pretty Kick – ↓←A
Fake Out Kick – ↓←B

Finishing Moves
Fan Opener – ↓↓←→Y *Sweep distance*
Splitting Headache – →↓→←A *Sweep*
Stage Fatality – →↓↓A
Babality – →↓→B *Jump distance*

Kratos

Special Moves
Apollo's Bow – ↓→Y
Head of Helios – ↓←Y
Hermes Dash – ←→B (Hold B to charge)
Golden Fleece – ↓←X
Zeus' Rage – ↓→A

Finishing Moves
Blade of Olympus – ↓↓←→Y *Touching*
Medusa's Gaze – ↓←↓→X *Jump distance*
Stage Fatality – ↓↓→A
Babality – ↓→←Y *Jump distance*

Kung Lao

Special Moves
Hat Toss – ←→Y (↑ and ↓ controls trajectory of hat)
Ground Hat – ↓←Y
Spin – ↓→X
Dive Kick – ↓B (While in air)
Teleport – ↓↑
Teleport Throw – X (While teleporting)

Finishing Moves
Hat Trick – ←→→←Y *Sweep distance*
Razor's Edge – ↓↓→←X *Sweep distance*
Stage Fatality – ↓→↓A
Babality – ↓→↓Y *Jump distance*

Liu Kang

Special Moves
High Fireball – ←→X (Can be done in air)
Low Fireball – ←→A
Flying Dragon Kick – ←→Y
Bicycle Kick – ←←→B
Parry – ↓←X

Finishing Moves
Fist Of Flame – →←↓↓A *Sweep distance*
The Beast Within – ↓↓→↓B *Jump distance*
Stage Fatality – ↓→←A
Babality – ↓↓↓B *Jump distance*

Mileena

Special Moves
Sai Blast – ←→X (Can be done in air)
Teleport Drop – →→A (Can be done in air)
Leaping Neckbite – ←→Y
Ball Roll – ←↓B

Finishing Moves
Be Mine – ←→←→Y *Jump distance*
Rip Off – ←→←↓A *Jump distance*
Stage Fatality – ↓↓↓X
Babality – ↓↓→←Y *Jump distance*

Nightwolf

Special Moves
Shoulder – →→B
Lightning – ↓←A
Arrow Shot – ↓←X
Reflect – ↓←Y
Axe Swing – ↓→X
Choke – ↓→Y

Finishing Moves
Little Off The Top – ↓→↓←B *Jump distance*
Ascension – ↓↓→←X *Sweep distance*
Stage Fatality – ↓↓↓RT
Babality – →←→←X *Jump distance*

Noob

Special Moves
Ghostball – ↓→X
Blackhole (Above) – ↓←Y
Blackhole (Behind) – ↓→Y
Blackhole (In Front) – ↓→←Y
Teleport Slam – ↓↑ (Can be done in air)
Shadow Charge – ↓→A
Shadow Upknee – ↓←A
Shadow Slide – ←→B

Finishing Moves
Make A Wish – ←→←↓B *Jump distance*
As One – ↓↓←↓RT *Jump distance*
Stage Fatality – →↓→RT
Babality – →↑→X *Jump distance*

Quan Chi

Special Moves
Skeletal Boost (Health or Damage Boost) – ↓←B
Ground Burst (Close) – ↓←X
Ground Burst (Medium) – ↓→X
Ground Burst (Far) – ↓←→X
Skull Ball – ↓←Y
Trance – ←→A
Sky Drop – ↓←A (Can be done in air)

Finishing Moves
Beat Down – →→↓↓X *Sweep distance*
On Your Knees – ↓→↓→B *Sweep distance*
Stage Fatality – ←→↓Y
Babality – →↓←Y *Jump distance*

Raiden

Special Moves
Lightning – ↓←X
Electrocute – ↓→Y
Teleport – ↓↑
Electric Fly – ←→A (Can be done in air)
Vicinity Blast – ↓←Y

Finishing Moves
Just A Scratch – ↓→↓→X *Jump distance*
Transplant – ←→→↓B *Sweep distance*
Stage Fatality – ↓↓↓Y
Babality – ↓←↓B *Jump distance*

Reptile

Special Moves
Slow Force Ball – ←←X
Fast Force Ball – ←←A
Slide – ←→B
Acid Hand – ↓←Y
Invisibility – ↓↑B
Acid Spit – ↓→X
Elbow Dash – ←→Y

Finishing Moves
Acid Yank – →→↓↑A *Sweep distance*
Weight Loss – ↓↓→←X *Sweep distance*
Stage Fatality – →↓↓RT
Babality – ←→←↓A *Jump distance*
Klassic – ←←→↓RT *Jump distance*

Scorpion

Special Moves
Spear – ←←X
Demon Fire – ↓←Y
Teleport – ↓←A (Can be done in air)
Takedown – ↓←B
Air Throw – RB (While in air)

Finishing Moves
Split Decision – →↓→Y *Touching distance*
Nether Gate – ←→←A *Touching distance*
Stage Fatality – →↑↑X
Babality – ↓←→↓Y *Jump distance*
Klassic – ↓↑↑Y *Jump distance*

Sektor

Special Moves
Straight Missile – ←→X
Up Missile (Behind) – ↓←→A
Up Missile (Above) – ↓←A
Up Missile (In Front) – ↓→←A
Flame Burner – ←→Y
Teleport Uppercut – ↓→B

Finishing Moves
Robo-Sek – →↓←→A *Far distance*
The Scarecrow – ↓↓→←X *Far distance*
Stage Fatality – ↓→↓RT
Babality – ←↓↓↓B *Jump distance*

Shang Tsung

Special Moves
Fire Skull – ←←X
Soul Steal – →↓←A
Up Skull (Above) – ↓↑Y
Up Skull (Behind) – ↓→Y
Up Skull (In Front) – ↓←Y
Ground Skull (Close) – ↓↑B
Ground Skull (Medium) – ↓←B
Ground Skull (Far) – ↓→B

Finishing Moves
Bang Bang! – ←↓→A *Sweep distance*
Identity Theft – ↓↓←↓Y *Jump distance*
Stage Fatality – ↑↑←Y
Babality – ↓←↓A *Jump distance*

Sheeva

Special Moves
Fireball – ↓→Y
Ground Pound – ↓←B
Grab N Punch – ←→A
Jump Stump – ↓↑
Anti-Air Grab – ↓→X
Low Grab – ↓←A

Finishing Moves
Stripped Down – →↓↓→X *Sweep distance*
Lend A Hand – →←→←B *Sweep distance*
Stage Fatality – ↓↓↓↓X
Babality – ↓↓↓←B *Jump distance*

Sindel

Special Moves
Fireball – ↓→X (Can be done in air)
Low Fireball – ↓→A (Can be done in air)
Yell – ↓←Y
Hover – ↓↓↑ (Press RT to go back to the ground)
Hair Whip – ↓→Y
Step Up – ↓→B

Finishing Moves
Migraine – ←→↓→X *Sweep distance*
Mouthful – ←→↑Y *Sweep distance*
Stage Fatality – ↓↓↓X
Babality – ↓↓↓↑ *Jump distance*

Smoke

Special Moves
Shake – ←→X (Hold X to charge)
Smoke Cloud – ↓←Y
Air Throw – RB (While in air)
Teleport – ↓←B (Can be done in air)
Smoke Away – →←A
Smoke Toward – ←→A

Finishing Moves
Smoked Out – ←→←→X *Sweep distance*
Tremor – ←←↓→Y *Sweep distance*
Stage Fatality – →↑↑X
Babality – ↓←↓→↓ *Jump distance*

Sonya Blade

Special Moves
Energy Ring Blast – ←→Y
Leg Grab – ←→B
Kartwheel – ↓→A
Kiss – ↓←X
Arc Kick – ↓←B
Air Throw – RB (While in air)
Air Drop – ↓B (While in air)

Finishing Moves
Scissor Split – ↓↓←→X *Jump distance*
Kut-Throat – ↓←→←B *Sweep distance*
Stage Fatality – ←→↓Y
Babality – ↓↓→A *Jump distance*

Stryker

Special Moves
High Grenade Toss – ↓←Y
Low Grenade Toss – ↓←X
Baton Sweep – ↓←B
Gun Shot – ←→X (Can be held or dash canceled)

Finishing Moves
Time Served – →↓→A *Sweep distance*
Have A Blast – ↓→↓→RT *Sweep distance*
Stage Fatality – →↑↑B
Babality – ↓→↓←Y *Jump distance*

Sub-Zero

Special Moves
Iceball – ↓→A
Slide – ←→B
Ice Clone – ↓←X
Ice Puddle – ↓←A

Finishing Moves
Have An Ice Day – ←→↓→B *Sweep distance*
Spinal Smash – ↓←↓→Y *Sweep distance*
Stage Fatality – →↓←Y
Babality – ↓←↓B *Jump distance*
Klassic – →↓→Y *Touch distance*